

# OrCAD 'QUICK START' Guide #2

## Designing a Circuit with 'Capture CIS'

### Introduction

Everything starts with a project, in which you save one or more schematics and with which parts libraries, etc, are associated.

Once you open a project, you can start drawing a circuit schematic and selecting parts.

Start by launching **Capture CIS**.

### Step #1 – Creating a project folder

In the top menu bar in the application window, choose **File – New – Project** to create a new project.

In the **New Project** dialogue box that appears, as shown in [Figure 1](#) below, specify a **Name** and a **Location** for your project.

Also select **Analog or Mixed A/D** to create analogue or mixed-signal designs to be used with PSpice later.

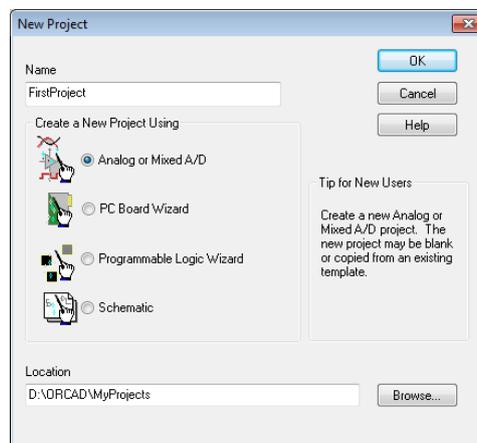


Figure 1. New Project Dialog Box

In the **Create PSpice Project** dialog box that appears, as shown in [Figure 2](#), select **Create a blank project**.

**Note:** In Capture, you can either create a blank project (ie from scratch) or base the new project on an existing project (ie an existing schematic). To create a project based on an existing project, select **Create based upon an existing project**. This will create a new project with the same name and files as the selected existing project.

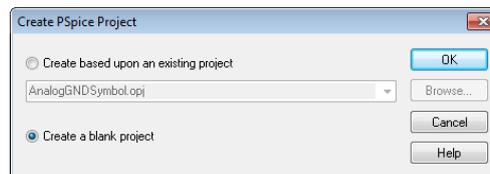


Figure 2. Create PSpice Project Dialog Box

## Step #2 – Entering your schematic

Once a new project is created, a blank schematic entry page with the name PAGE1 is displayed, as shown in Figure 3.

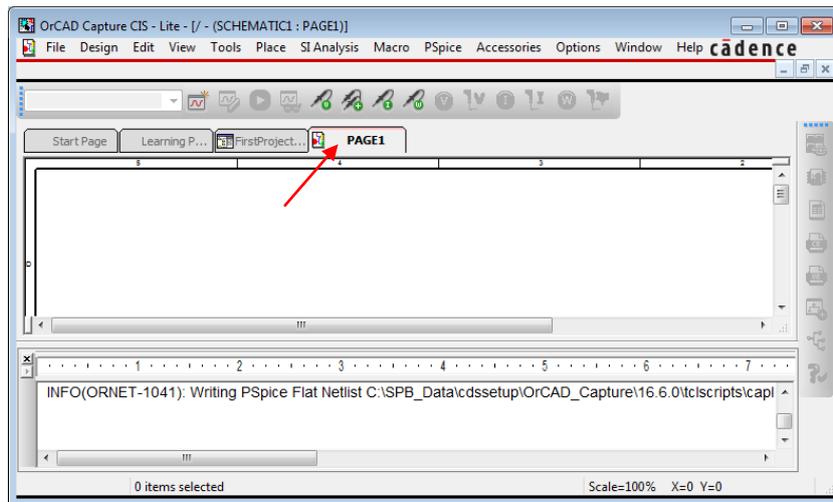


Figure 3. Capture Window with New Schematic Page

## Step #3 - Placing Parts

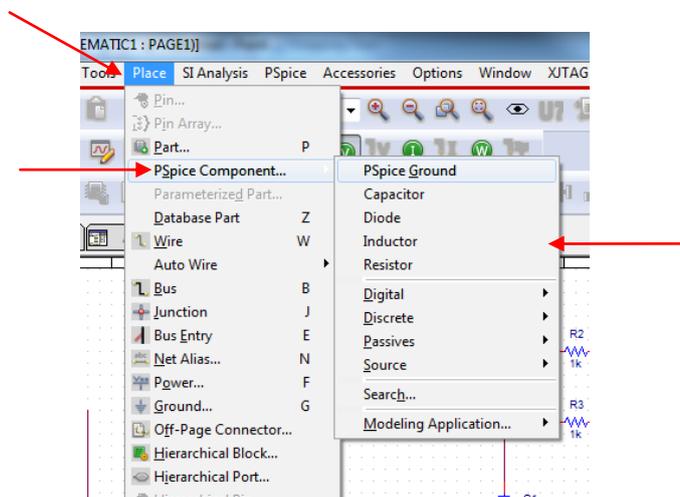
You can place parts **one of two ways**:

- place parts that are simulation-ready (ie that have PSpice behavioural models associated with them)
- Or**
- place parts that have no PSpice models associated with them, but to which you can add specification data later

To place **simulation-ready** parts (recommended to get you started):

From the TOP MENU use **Place — PSpice Component**

- To place a resistor, choose *Place — PSpice Component — Resistor* and then click on the schematic canvas to place it.
- To place a capacitor: Choose *Place — PSpice Component — Capacitor*, right-click and choose *Rotate* to rotate the capacitor, and then click on the schematic canvas to place it.
- To place a DC voltage source, choose *Place — PSpice Component — Source — Voltage Sources — DC* and click on the schematic canvas to place it.
- To place a ground, choose *Place — PSpice Component — PSpice Ground* and click on the schematic canvas to place it.



To place **non-simulation-ready** parts (which you can edit later):

From the TOP MENU use **Place — Part**

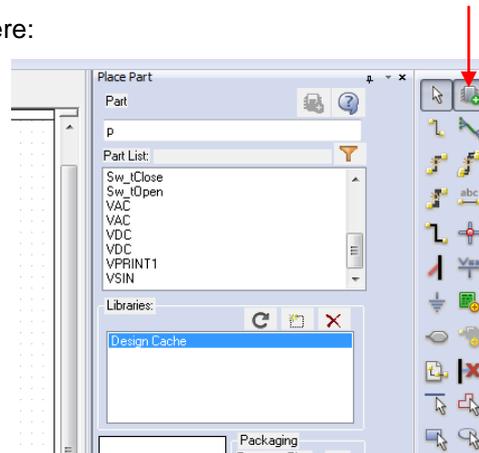
**Or**

Use the keyboard shortcut 'P' which opens the Part selector as shown below

**Or**

Click directly on the RIGHTHAND MENU icon shown here:

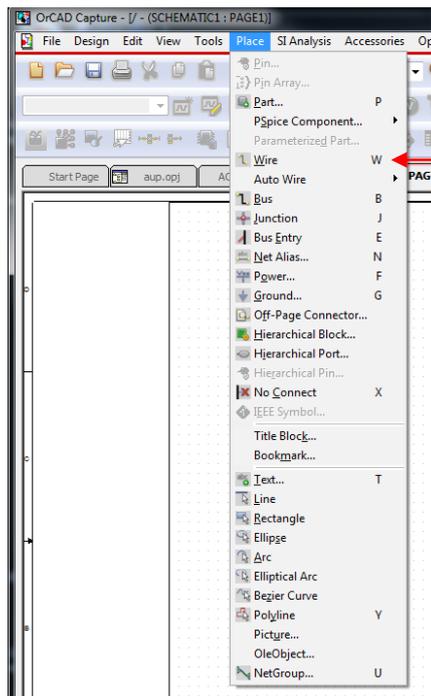
Until you're ready to find specific parts,  
we recommend using PSpice Components,  
as above.



#### Step #4 - Connecting Parts

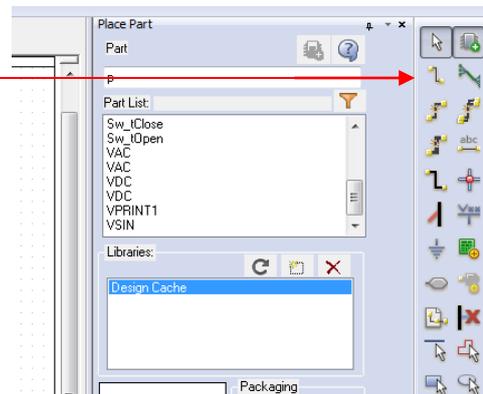
You can connect parts **one of three ways**:

- From the TOP MENU, choose *Place — Wire*. Then, click on the respective pins on the schematic to connect components. Press Escape when done.



**Or**

- From the RIGHTHAND MENU, choose the desired drawing function. The one shown here is the Wire function.



**Or**

- Use the keyboard shortcuts W (= Wire)  
(Refer 'Keyboard Shortcuts' guide)

## Step #5 - Editing Part Properties

The placed parts have their own default properties and values. You can edit many of these properties, such as voltage, impedance, etc.

To edit a part's properties, put your cursor on the value you wish to change and double-click it. Any value, whether resistor values, source voltages, etc, can be edited.

This will open the **Display Properties** window, as shown in Figure 5. Here you can edit values as well as specify a *Display Format*, if needed.

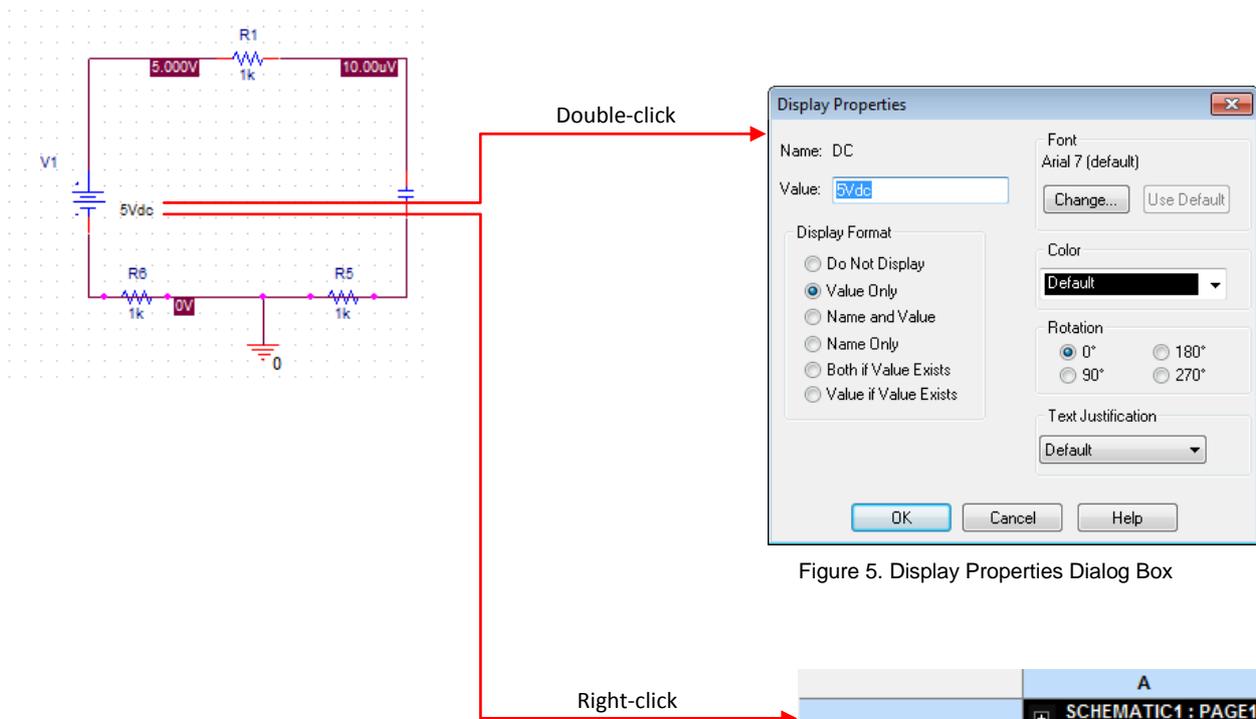


Figure 5. Display Properties Dialog Box

You can also select a part and **right-click** to choose *Edit Properties* to change property values. Open the **Edit Properties** window, as shown in Figure 6, for the capacitor.

A	
	SCHEMATIC1 : PAGE1
Color	Default
CURRENT	CIMAX
Designator	
DIST	FLAT
Graphic	C.Normal
IC	0
ID	
Implementation	
Implementation Path	
Implementation Type	<none>
KNEE	CBMAX
Location X-Coordinate	560
Location Y-Coordinate	250
MAX_TEMP	CTMAX
Name	INS366
Part Reference	C1
PCB Footprint	RAD/CK05
Power Pins Visible	<input type="checkbox"/>
Primitive	DEFAULT
PSpiceTemplate	C*@REFDES %1 %2 ?TOL
Reference	C1
SLOPE	CSMAX
Source Library	D:\CADENCE\SPB_16...
Source Package	C
Source Part	C.Normal
TC1	0
TC2	0
TOLERANCE	

Figure 6. Editing Part Properties

For example, click in the value column of the property *IC* and enter 0 to specify an initial condition of 0V. To display the property and value, click *Display* and then select *Name and Value*, as shown in Figure 7, to display the name of the property and its value.

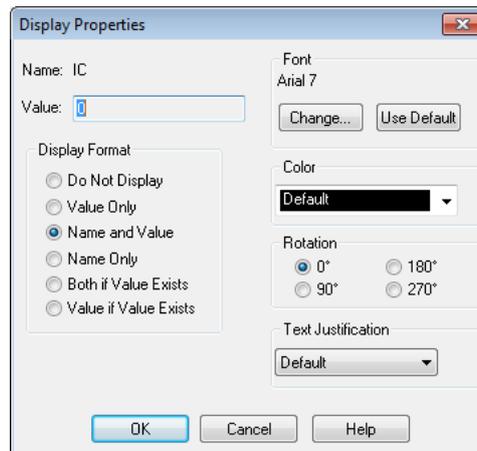


Figure 7. Displaying Property and Value

Click *OK* and then click *Apply*. Close the **Property Editor** window.

A Selection of Capture How-To Videos	
Cadence Help Tutorial	<a href="https://www.youtube.com/watch?v=8hAjE80LE40&amp;index=4&amp;list=PLCgZ9VoSvNf1KC1wnrpO86Cp3M1leA9LO">https://www.youtube.com/watch?v=8hAjE80LE40&amp;index=4&amp;list=PLCgZ9VoSvNf1KC1wnrpO86Cp3M1leA9LO</a>
Placing Parts	<a href="https://www.youtube.com/watch?v=A5eTfZiIL7I&amp;index=7&amp;list=PLCgZ9VoSvNf1KC1wnrpO86Cp3M1leA9LO">https://www.youtube.com/watch?v=A5eTfZiIL7I&amp;index=7&amp;list=PLCgZ9VoSvNf1KC1wnrpO86Cp3M1leA9LO</a>

**Ready to run a simulation?**

**GOTO: #3 Running a Simulation with PSpice A/D**